ANNEXURE-I

COMPUTER SCIENCE AND ENGINEERING

(SYLLABUS)

- 1. **Digital Electronics**: Number Systems-Logic Gates, Boolean Algebra and basic Combinational circuits-Flip-Flops-Counters and registers-Additional Combinational Circuits.
- 2. **Software Engineering**: Basics of Software Engineering Designs & Life Cycle Models-Software Project Management-Requirement Analysis & Specifications- Software Design, Coding-Software testing, Debugging, Reliability, Quality Management & Maintenance.
- 3. **Computer Organisation and Microprocessors**: CPU Organization-Information representation and Arithmetic Operations-Memory Organization-I/O Organization- Fundamentals of 8086 and Advanced Processors.
- 4. Data structures through C: Introduction to Data structures, Searching and Sorting-Linked Storage Representation-Linked Lists-Linear Data Structures-Stacks-Linear Data Structures-Queues-Non-Linear Data Structures-Trees.
- 5. **Computer Networks**: Introduction to Networks-LAN components, Devices, tools, and Network Topologies-Network Addressing and sub-netting-Networks protocols and management-Basic Network administration.
- 6. **Operating Systems**: Introduction to Operating system-Process management- Synchronization & Deadlocks-Memory Management-Disk scheduling and File Management
- 7. **DBMS**: Concepts of DBMS & RDBMS-Concepts of SQL-Basics of PL/ SQL- Advanced PL/SQL-Concepts of NoSQL & MongoDB.
- 8. **Object oriented Programming through C++**: Object oriented programming concepts & Introduction to C++-Functions, Arrays, Pointers &References- Constructors, Destructors & Operator Overloading- Inheritance& Virtual functions- C++ I/O & Templates.
- 9. Java Programming: Basics of java and overloading-Concepts of inheritance, overriding, Interfaces and Packages-I/O Streams and Collections-Exception handling and Multithreaded Programming-Applets, AWT and Event Handling.
- 10. **Web Technologies**: Principles of Web Designing and HTML Introduction- Various HTML tags and usage of style sheets-Understand XML and Client side scripting using Java Script-JavaScript Ajax and J Query-Web servers and Server side scripting using PHP.

ANNEXURE-II

COMPUTER SCIENCE AND ENGINEERING

(SYLLABUS)

DISTRIBUTION OF QUESTIONS UNIT WISE

S.No.	Unit	Questions
1	Digital Electronics	8
2	Software Engineering	8
3	Computer Organization and Microprocessors	12
4	Data Structures through C	10
5	Computer Networks	12
6	Operating Systems	12
7	DBMS	10
8	Object Oriented Programming through C++	10
9	Java Programming	10
10	Web Technologies	8

ANNEXURE-III

COMPUTER SCIENCE AND ENGINEERING

(SYLLABUS)

MODEL QUESTIONS

- 1. In a circular linked list, the insertion of a record involves modification of
 - 1. 3 pointers
 - 2. 4 pointers
 - 3. 2 pointers
 - 4. No pointers

2. Which of the following layer of OSI reference model deals with end to end communication?

- 1. Presentation layer
- 2. Session layer
- 3. Network layer
- 4. Transport layer